

---

Subject: Re: multiple sign in postscript output in direct graphics

Posted by [David Fanning](#) on Thu, 29 Aug 2013 19:34:39 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

Chris Torrence writes:

> Is anyone going to freak out if I replace the bullet characters on axis tick labels with "x" characters? Note that this behavior won't affect custom tick labels - only IDL generated labels. If you have custom tick labels that happen to have !Mx characters you will still get bullets, as you (presumably) expect.

I think this is the right thing to do. Thanks for being all over this!

:-)

Cheers,

David

--

David Fanning, Ph.D.

Fanning Software Consulting, Inc.

Coyote's Guide to IDL Programming: <http://www.idlcoyote.com/>

Sepore ma de ni thue. ("Perhaps thou speakest truth.")

---