
Subject: Re: multiple sign in postscript output in direct graphics
Posted by chris_torrence@NOSPAM on Thu, 29 Aug 2013 20:12:32 GMT
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On Thursday, August 29, 2013 1:34:39 PM UTC-6, David Fanning wrote:

> Chris Torrence writes:

>

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>

>> Is anyone going to freak out if I replace the bullet characters on axis tick labels with "x" characters? Note that this behavior won't affect custom tick labels - only IDL generated labels. If you have custom tick labels that happen to have !Mx characters you will still get bullets, as you (presumably) expect.

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> I think this is the right thing to do. Thanks for being all over this!

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> Cheers,

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> David

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> David Fanning, Ph.D.

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> Fanning Software Consulting, Inc.

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> Coyote's Guide to IDL Programming: <http://www.idlcoyote.com/>

>

> Sepore ma de ni thue. ("Perhaps thou speakest truth.")

Okay, it's now fixed in IDL 8.3. 21 years later. That's gotta be a record.

-Chris
