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Subject: Re: Texture image on a 3d curve: cgsurface and xobjview problems

Posted by [Steve Daal](#) on Mon, 16 Sep 2013 18:40:39 GMT

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On Monday, September 16, 2013 1:35:01 PM UTC-5, David Fanning wrote:

> steve.daal@gmail.com writes:

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>

>> Very strange, but I found the issue. I have a breakpoint after the cgsurface command. When I remove that, it works. I though IDL works on a line by line basis. Oh man, little confusing...

>

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> When you STOP in IDL, everything stops, including widget event

>

> processing. Chris reports that he has changed this behavior for IDL 8.3.

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> It will be interesting to see what unforeseen consequences that brings,

>

> but it is probably a step in the right direction, since all the function

>

> graphics routines will benefit from this change in behavior.

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> Cheers,

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> David

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> David Fanning, Ph.D.

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> Fanning Software Consulting, Inc.

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> Coyote's Guide to IDL Programming: <http://www.idlcoyote.com/>

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> Sepore ma de ni thue. ("Perhaps thou speakest truth.")

Thanks for info, this would indeed be an improvement and a change in the right direction.

Steve

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