## Subject: Re: IDL X11 forwarding segmentation fault Posted by Kenneth Bowman on Mon, 16 Sep 2013 20:04:45 GMT View Forum Message <> Reply to Message

On 2013-09-06 16:37:44 +0000, schonfsj@gmail.com said:

> Hello Everyone,

>

- > I'm having a very unusual and system specific problem which is likely
- > beyond the scope of this forum, but I've been unable to find a solution
- > and thought it couldn't hurt to ask if someone might know what's going
- > on.

>

- > I use IDL (8.0.1) on my school's network and often do so remotely with
- > an SSH connection (with X11 forwarding enabled). Since a hardware and
- > software upgrade to the system, any attempt to access the IDL X device
- > while SSH'd from my laptop causes a 'Segmentation Fault (Core dump)'.
- > This is unique to my laptop (remote access with other laptops running
- > the same Ubuntu distribution (12.04) have no problems) and to the new
- > computers, I don't have this problem on older network computers.
- > Clearly this is a very system specific problem, but what is most
- > unusual is that, as far as I can tell, all other X forwarding works
- > perfectly with the same connection; it is only IDL that fails. One
- > final detail is that I run Ubuntu as a virtual machine inside
- > VirtualBox (Version 4.2.16 r86992) which could be causing the problems,
- > but prior to the system upgrade everything worked normally.

>

- > So, to me, the guestion seems to be, what can cause IDL X11 forwarding
- > to fail when all other X11 forwarding requests are successful? Does
- > IDL handle X11 forwarding in some unique way? And finally, is there
- > anyway to fix this?

>

- > Thank you for your time, and any help you can give would be greatly
- > appreciated,
- > -Sam Schonfeld-

It could be a graphics driver problem. Try moving or renaming the following files

For IDL 8.0 and 8.1

/Applications/itt/idl/idl80/bin/bin.darwin.x86\_64/gl\_driver. so /Applications/itt/idl/idl80/bin/bin.darwin.i386/gl\_driver.so For IDL 8.2

/Applications/exelis/idl802/bin/bin.darwin.x86\_64/gl\_driver. so

## Ken Bowman