
Subject: Re: logical_true vs nothing in an if statment
Posted by [Paul Van Delst\[1\]](#) on Wed, 18 Sep 2013 21:37:04 GMT
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On 09/18/13 16:22, Michael Galloy wrote:

```
>  
> But, you can change this behavior in selected routines with the  
> logical_predicate compile option:  
>  
> IDL> for i = 0, 10 do if i then print, 'true' else print, 'false'  
> false  
> true  
> false  
...etc...  
> IDL> compile_opt logical_predicate  
> IDL> for i = 0, 10 do if i then print, 'true' else print, 'false'  
> false  
> true  
> true  
...etc...
```

True (pun intended :o), and the OP should make sure the option is put in the procedure/function in question, not an IDL startup file!

Also, what if someone writes code based on the false/true ping-pong behaviour, and then gives the code to someone else that DOES have the logical_predicate option set in a startup file?

Would hilarity ensue?
