Subject: SPAWN bash commands

Posted by stefan.meingast on Sat, 21 Sep 2013 22:36:26 GMT

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Hey

I am working on some astronomical data reduction and some parts on my pipeline rely on calling executables which are normally called in a regular shell. SPAWN works very well for most cases, but some routines can't be executed correctly because they are missing some executables themselves.

For instance:

Calling Scamp (http://www.astromatic.net/software/scamp) can't download an external reference catalog and with Montage (http://montage.ipac.caltech.edu) I can't run the batch executables. They result in the error: [struct stat="ERROR", msg="No child program executable or program aborted"].

If I execute the same SPAWN command in the bash, it works fine, so here the executable is missing.

Does anyone know how I can make these calls work?

thanks :)