Subject: Re: Is a Class diagram of catalyst avaliable ?
Posted by David Fanning on Thu, 17 Oct 2013 12:23:22 GMT

Fabien writes:

>> the object hierarchy is, by virtue of the
>> way IDL implements objects, pretty shallow
>
> What do you mean with that?

I mean that because IDL objects are implemented as named structures,
which require UNIQUELY named fields, you can't inherit too many objects
before you run into name conflicts. (There are only so many good names
for an "image", for example.) This tends to keep object hierarchies
extremely shallow in practice, unless the programmer has incredible and
extraordinary foresight. :-)

Cheers,

David

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Coyote's Guide to IDL Programming: http://www.idlcoyote.com/
Sepore ma de ni thue. ("Perhaps thou speakest truth.")