
Subject: Re: object argument passing behaviour changed in v8.2.2?

Posted by [David Fanning](#) on Tue, 22 Oct 2013 14:43:29 GMT

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Paul van Delst writes:

> It's probably my advancing age

Well, if you are like me, there is no doubt about this. :-)

This situation sorta makes sense to me, though.

I think subscripted arrays are passed by value, not by reference. But, in the case of an object, the *fields* of the object are often pointers and other objects (i.e., heap variables) that act like normal variables and are passed by reference. So, you really do find yourself in this sort of quantum state where the cat is both alive and dead at the same time. :-)

Cheers,

David

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Coyote's Guide to IDL Programming: <http://www.idlcoyote.com/>

Seppure ma de ni thue. ("Perhaps thou speakest truth.")
