Subject: Re: Using POLYGON to plot unstructred mesh Posted by Laurent Testut on Wed, 23 Oct 2013 11:54:10 GMT

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## Hi Dick,

Thanks for your reply, specially because the POLYGON is obviously not a sexy subject in this newsgroup:). You clearly understood my needs.

My mesh is a 2D mesh from ADCIRC model (which I was able to visualize)

- > oModel = OBJ\_NEW('IDLgrModel')
- > oPolygon = OBJ\_NEW('IDLgrPolygon', vertices, POLYGONS = connectivity, STYLE = 1)
- > oPolygon->SetProperty, STYLE=1, thick=1
- > oModel->Add, oPolygon
- > XOBJVIEW, oModel, /BLOCK, TITLE = 'Original Mesh'

I want now to be able to plot some properties of my model (bathymetry, rugosity, velocity, etc) at each grid node or some properties associate with each triangle (surface, ...). I also want to be able to simply visualize the boundaries with a different color and to plot the polygon segments with a size (km) dependant color scale (each segments has color with depend on his length (in km). As you can see I want to do a lot of things. I was wondering if there is a simple way to associate to my polygon (x,y) and connectivity some additional 'properties/data' (bathy, velocity, ...) which can be easily added to my polygon objects and then plotted.

Thanks for your help, Laurent