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Subject: Fast local contrast calculations?

Posted by [kagoldberg](#) on Wed, 23 Oct 2013 18:28:34 GMT

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I'm looking for a quick way to calculate local contrast across a (2048,2048) image. The end result could be a 64x64 element array, for example, and that would be fine.

Speed-wise, calculating local averages with `rebin()` are lightning fast. Even `median(image,N)` is pretty fast. But is there a similar high-speed way to get minimum and maximum values within each 'tile' without having to write a loop? It's as though I need a `rebin_min()` and `rebin_max()` where the min and max values are preserved within the sampled output array.

I'd love to hear any suggestions. Thanks, Ken

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