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Subject: Re: Adding x,y events to a 2d array (quickly)  
Posted by [Michael Galloy](#) on Thu, 07 Nov 2013 23:18:19 GMT  
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On 11/7/13, 3:20 PM, Dick Jackson wrote:

> Phillip Bitzer wrote, On 2013-11-07, 12:16pm:

>> On Thursday, November 7, 2013 1:27:00 PM UTC-6, Dick Jackson wrote:

>>>

>>> I seem to recall someone explaining this behaviour before, and thanks to

>>>

>>> Russell, I realize one good way of getting \*part\* of what you

>>> (reasonably!) want

>>>

>>> to do. If all of your 'e' values were equal, then you can find how

>>> many counts

>>>

>>> of each (x,y) pair exist by using Hist\_ND:

>>>

>>> ([http://tir.astro.utoledo.edu/idl/hist\\_nd.pro](http://tir.astro.utoledo.edu/idl/hist_nd.pro))

>>>

>>> IDL> Print, Hist\_ND(Transpose([[1,1,2],[1,1,2]]), 1, Min=0)

>>>

>>> But, in general, to add a varying set of 'e' values to those (x,y)

>>> locations...

>>>

>>> I have to think a bit...

>>>

>>

>> I've got you covered....

>>

>> Oliver, reverse indices are your friend here, as Russell alluded to.

>> Get the two-dimensional histogram, slightly modified from Dick's version:

>>

>> h = HIST\_ND( [ TRANSPOSE(x), TRANSPOSE(y) ], 1, MIN=0,

>> REVERSE\_INDICES=ri )

>>

>> Since you said you have large arrays, I transpose each individually,

>> and then concatenate.

>>

>> Now, go through the reverse indices:

>>

>> totalE = FLTARR(SIZE(h, /DIM))

>> FOR i=0, N\_ELEMENTS(h)-1 do if h[i] GT 0 THEN totalE[i]= TOTAL(

>> e[ri[ri[i]:ri[i+1]-1]])

>>

>> print, totalE

>>     0.00000     0.00000     0.00000

>>     0.00000     20.0000     0.00000

```

>>      0.00000  0.00000  10.0000
>>
>> This is the basic idea. It can be sped up by only looping over the
>> elements of h with non-zero counts (as opposed to "skipping" them as I
>> did here).
>>
>> Here's some highly recommended reading on histograms:
>> http://www.idlcoyote.com/tips/histogram\_tutorial.html
>
> Histograms and reverse-indices are amazingly powerful and the right way
> to go in many tough problems, but I think Oliver is looking for a
> solution avoiding loops (I am too!). If a loop solution were OK, the
> last block here would be more direct, with no need for histograms:
>
> x=[1,1,2]
> y=[1,1,2]
> e=[10,11,12]
>
> counts=fltarr(3,3)
> counts(x,y)++
> Print, 'counts:'
> Print, counts ; Shows that three increments by 1 were done
>
> totalenergy=fltarr(3,3)
> totalenergy(x,y)+=e
> Print, 'totalenergy:'
> Print, totalenergy ; It appears that only two increments by 10 were done
>
> totalenergy2=fltarr(3,3)
> FOR i=0, N_Elements(x)-1 DO totalenergy2(x[i],y[i])+=e[i]
> Print, 'totalenergy2:'
> Print, totalenergy2 ; All three increments were done
>
> ... which gives us:
>
> counts:
>      0.000000  0.000000  0.000000
>      0.000000  2.000000  0.000000
>      0.000000  0.000000  1.000000
> totalenergy:
>      0.000000  0.000000  0.000000
>      0.000000  11.0000  0.000000
>      0.000000  0.000000  12.0000
> totalenergy2:
>      0.000000  0.000000  0.000000
>      0.000000  21.0000  0.000000
>      0.000000  0.000000  12.0000
>

```

> Still looking for the "IDL way" (read: "ideal way") to do this...  
>

Phillip's method loops over the bins in the histogram, so should be reasonable. My MG\_HIST\_ND does the same thing:

```
IDL> x = [1, 1, 2]
IDL> y = [1, 1, 2]
IDL> weights = [10., 11., 12.]
IDL>
IDL> h = mg_hist_nd([transpose(x), transpose(x)], weights=weights,
min=0, bin_size=1, unweighted=unweighted)
IDL> print, h
    0.00000    0.00000    0.00000
    0.00000    21.0000    0.00000
    0.00000    0.00000    12.0000
IDL> print, unweighted
    0        0        0
    0        2        0
    0        0        1
```

Get MG\_HIST\_ND on GitHub:

[https://github.com/mgalloy/mglib/blob/master/src/analysis/mg\\_hist\\_nd.pro](https://github.com/mgalloy/mglib/blob/master/src/analysis/mg_hist_nd.pro)

Mike

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Michael Galloy

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Modern IDL: A Guide to IDL Programming (<http://modernidl.idldev.com>)

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