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Subject: Re: strange !P.multi[0] behavior??

Posted by [David Fanning](#) on Thu, 07 Nov 2013 23:45:25 GMT

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David Fanning writes:

```
> You can't set both !P.Multi and !P.Position without getting the total  
> chaos you are experiencing. :-)  
>  
> Comment this line out in Sub_PMap and things will work better for you:  
>  
> ; !pmap[k].p.position = [!x.window[0], !y.window[0], $  
>   !x.window[1], !y.window[1] ]
```

By the way, you might find it MUCH easier to use `cgLayout` to do this. It is a much more flexible way to set up multiple plots and a great deal easier to use under circumstances like this.

<http://www.idlcoyote.com/idldoc/cg/cglayout.html>

Cheers,

David

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Coyote's Guide to IDL Programming: <http://www.idlcoyote.com/>

Sepore ma de ni thue. ("Perhaps thou speakest truth.")

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