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Subject: reading images from physical memory

Posted by [Bernhard Bundschuh](#) on Thu, 10 Apr 1997 07:00:00 GMT

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Dear colleagues,

I habve the problem to read images from the VGA memory of my PC (WINDOWS 3.11) from IDL.

The address where the image is located is known. Therefore I need an IDL callable C-DLL, which follows the C-convention in order to be able to use the CALL\_EXTERNAL command.

Parameters passed to the routine should be a starting address and a stopping address or a starting address and a number of pixels or a starting address and the dimensions of the image in x- and y-direction.

Can anybody help me with a routine of this type?

Many thanks and best regards

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