David Fanning writes:

> I'm not sure I understand this question, but it is probably related to
> too much hard-coding of numbers in the code I wrote. I could make it
> more general by using the Keep_Aspect keyword on the cgImage command and
> by using the "output" position of the image in the window as the
> position for the map projection (with the OPOS keyword to cgImage). You
> can use the Aspect keyword to cgDisplay to match the aspect ratio of the
> image, if that is what you want.

I have updated this code to make the program a little more general in
nature.

  http://www.idlcoyote.com/gallery/google_map_plot.zip

Cheers,

David

--
David Fanning, Ph.D.
Fanning Software Consulting, Inc.
Coyote's Guide to IDL Programming: http://www.idlcoyote.com/
Sepore ma de ni thue. ("Perhaps thou speakest truth.")