
Subject: Re: second Y axis.

Posted by [David Fanning](#) on Thu, 19 Dec 2013 14:32:37 GMT

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Lim writes:

> Hi David, yes, your solution is very cool. thank you so much.

Well, I woke up in the middle of the night with a more elegant solution based in my cgCoord object. It *should* be possible to replace all the pixmap stuff with this:

```
coord = cgCoord(Position=[0.15, 0.15, 0.7, 0.650])
coord -> Draw
```

The Draw method of the object does *exactly* what the whole pixmap thing is doing. Except that it doesn't work! I really don't know why. I've fooled with it some this morning, but I'm no closer to understanding it. Everything I "test" in the environment is exactly the same, but for some reason the overplot doesn't recognize that it is overplotting onto a log axis, even though the axis is drawn as a log axis in the right place.

I have a full day, so I don't know if I'll be able to get back to it anytime soon. This is the kind of thing that drives me crazy, though.
:-)

Cheers,

David

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Coyote's Guide to IDL Programming: <http://www.idlcoyote.com/>

Sepore ma de ni thue. ("Perhaps thou speakest truth.")
