Subject: Re: Clipping shade_surf
Posted by David Fanning on Thu, 19 Dec 2013 16:14:56 GMT

e.grono@live.ca writes:

> I'm running IDL 8.2.0 and have been finding it impossible to successfully use the clip keyword with shade_surf despite the fact the IDL documentation says it should work. No error messages are displayed, the plot just appears without any clipping done. Surface can be clipped successfully so it shouldn't be my use of the keyword causing trouble. Anyone have any experience with this issue?

Yes. I wouldn't put too much faith in the documentation. :-)

Can you show us the code you are trying to use and give us some quick explanation of what you are trying to do with it?

The problem, probably, is that shaded surfaces are returned as images (although it is hard to realize this). But, I never admit defeat until I've chewed on it for a day or two. :-)

Cheers,

David
--
David Fanning, Ph.D.
Fanning Software Consulting, Inc.
Coyote's Guide to IDL Programming: http://www.idlcoyote.com/
Sepore ma de ni thue. ("Perhaps thou speakest truth.")