
Subject: Problems with Retain on OS X Mavericks

Posted by [Matthew Argall](#) on Sat, 21 Dec 2013 18:58:02 GMT

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Mavericks now seems to require DEVICE, RETAIN=2 when saving output from IDL's direct graphics procedures (e.g. via a combination of PLOT and cgSnapshot). This was not true in previous versions of OS X (if my memory serves me correctly).

Coyote Graphics programs (e.g. cgPlot, cgWindow, cgZPlot) work fine /unless/ the window they are displayed in was opened by a non-cg program/procedure (e.g. WINDOW, PLOT).

IDL> print, !version

{ x86_64 darwin unix Mac OS X 8.2 Apr 10 2012 64 64}
