
Subject: Re: Error with cg output and ImageMagick
Posted by [David Fanning](#) on Mon, 30 Dec 2013 00:12:57 GMT
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Barry Lesht writes:

> Hi Matthew - you bet. I'm hoping that someone with a better knowledge of the workings of IDL than I have can chip in. At this point, at least the problem is a bit more constrained. For some reason the ImageMagick 'convert' command generated through the IDL 'spawn' procedure behaves differently than it does when it is issued directly from the shell. I think this points to IDL as the problem (rather than to ImageMagick/ghostscript) but am not sure about that.

This suggests to me that the "environment" is not being passed to IDL when the IDLDE is starting up. I don't really know which environment variables are not being set, or even how to set them on the Mac. We will have to wait for more Mac expertise, I guess. :-(

Cheers,

David

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Coyote's Guide to IDL Programming: <http://www.idlcoyote.com/>
Sepore ma de ni thue. ("Perhaps thou speakest truth.")
