Subject: Re: Error with cg output and ImageMagick
Posted by Matthew Argall on Wed, 08 Jan 2014 02:36:29 GMT
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I got a tip recommending I install Ghostscript and ImageMagick with MacPorts. I did, but still no luck.

On the other hand, I found the following link. Seems like it could be the trick, but I am not entirely sure how to put it into practice for non-server packages...

http://www.mindthegapp.com/?p=2156