Subject: Re: Widget Button question
Posted by Matthew Argall on Thu, 09 Jan 2014 14:19:21 GMT

> How do I pick the 3 buttons I want though? I can't use bgroupas I get a message that the variable is undefined.

There are several ways of doing this. Here is one...

Use the RETURN_NAME and IDS keywords in CW_BGroup.

Store the widget IDs in the state variable of the widget.

Within the event handler, check to see if Event.Value is "Select All" (or whatever you named the select all button). If it is, cycle through the IDs in the state variable, making them insensitive (be sure to skip over the "Select All" button). Use the Get_Value keyword to Widget_Control to retrieve the names of the buttons, if need be.