
Subject: Re: accessing IDL internal (aka "built-in") routines

Posted by [Haje Korth](#) on Mon, 13 Jan 2014 14:30:10 GMT

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There are a number of low-level routines of the map projection engine in a DLM. Without special skills, you have no chance of getting at those, and you would probably be on soft legal grounds if you could. As people say, you get what you pay for. Your time and effort required for solving this problem would likely exceed the cost of an IDL license. Life's too short, use your time wisely!

On Monday, January 13, 2014 12:11:44 AM UTC-5, Tom Van Niel wrote:

> Hi All,

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> Has anybody figured out how to access internal IDL routines?

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> More specifically, I am trying to run MAP_PROJ_INIT in GDL, but get the following error:

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> "MAP_PROJ_INIT: Procedure not found: MAP_PROJ_GCTP_FORINIT"

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> MAP_PROJ_INIT.pro calls MAP_PROJ_GCTP_FORINIT on line 1195, which turns out to be an internal IDL code (which obviously has not been translated into GDL). I've tried things like "Routine_Info", and "which" to find out the location of MAP_PROJ_GCTP_FORINIT, but with no luck. I guess internal files are embedded in the executable.

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> If anybody has found a way to access internal routines or by chance has a copy of MAP_PROJ_GCTP_FORINIT, please let me know.

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> Regards,

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> Tom
