
Subject: Re: accessing IDL internal (aka "built-in") routines
Posted by [Yngvar Larsen](#) on Tue, 14 Jan 2014 12:32:12 GMT
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On Tuesday, 14 January 2014 00:52:24 UTC+1, Luke Domanski wrote:
> On Tuesday, January 14, 2014 1:30:10 AM UTC+11, Haje Korth wrote:

> But unfortunately your reasoning is not entirely applicable in this case. We have plenty of IDL licenses, just not enough :). The built-in parallel capabilities of IDL are insufficient for addressing the size of the problem being solved, and processing using any sensible number of IDL licenses would still consume an in-feasible amount of time.

I'm curious: since you claim to use several IDL licenses for one "parallel job", you are not using the "idl_idlbridge"? If not: why? Or rather: what limitation of idl_idlbridge is the bottleneck for you?

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Yngvar
