
Subject: Re: Error with cg output and ImageMagick
Posted by [Phillip Bitzer](#) on Mon, 20 Jan 2014 16:14:17 GMT
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On Saturday, January 18, 2014 11:21:58 AM UTC-6, Matthew Argall wrote:

> I am familiar with setting environment variables in Mac, but am not certain if I am setting the correct ones. I followed the instructions on the install page below, setting MAGICK_HOME, PATH, and DYLD_LIBRARY_PATH, but that has not worked.

>

Just to throw another data point out there, I've successfully used ImageMagick on a Mac (in the context of Coyote) on both Snow Leopard and Mountain Lion. On Mountain Lion, I've only used the binary install (no MacPorts) and have never had an issue. Here are my variables/info.

```
bitzermbp:~ Bitzer$ echo $MAGICK_HOME
```

```
bitzermbp:~ Bitzer$ echo $PATH  
/opt/local/bin:/opt/local/sbin:/usr/bin:/bin:/usr/sbin:/sbin:/usr/local/bin:/opt/X11/bin:/usr/texbin
```

```
bitzermbp:~ Bitzer$ echo $DYLD_LIBRARY_PATH  
/usr/local/xuggler/lib
```

```
bitzermbp:~ Bitzer$ which convert  
/usr/local/bin/convert
```

```
bitzermbp:~ Bitzer$ gs --version  
9.05
```

```
bitzermbp:~ Bitzer$ convert --version  
Version: ImageMagick 6.7.6-9 2012-05-12 Q16 http://www.imagemagick.org
```
