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Subject: trigrd + triangulate -> zero values -> ignore zeros on cgcontour

Posted by [jkobori19](#) on Thu, 23 Jan 2014 11:56:34 GMT

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Dear All,

I'm having problem with a contour plot, which is actually not a problem, because the routine works fine,

I just want to make a little modification:

I have an M X N matrix, created with trigrd + triangulate. The input data (z component) has a min value of 12, but the output matrix has a min value of 0, I guess this is normal.

What I would like to do is to ignore this zeros when creating the contour plot with cgcontour, i.e. where the matrix has a value of 0, it will appear as a white area on the plot, and the rest of them will appear normally as it should be.

Could You guys give some help?

Joe

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