
Subject: Re: trigrid + triangulate -> zero values -> ignore zeros on cgcontour
Posted by [David Fanning](#) on Thu, 23 Jan 2014 13:12:16 GMT
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jkobori19@gmail.com writes:

> the code (without missingvalue):

Well, don't know. I can't reproduce the error with code that is similar to yours. Nor can I explain how such an error might occur from looking at the code. Sorry. :-(

Cheers,

David

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Coyote's Guide to IDL Programming: <http://www.idlcoyote.com/>
Sepore ma de ni thue. ("Perhaps thou speakest truth.")
