
Subject: Re: trigrid + triangulate -> zero values -> ignore zeros on cgcontour
Posted by [David Fanning](#) on Thu, 23 Jan 2014 16:36:08 GMT
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jkobori19@gmail.com writes:

> Actually, one more thing: when I ignore zeros, there will be less color levels on the plot, since the color corresponding to zero disappears. Is there a solution for this?

Define more levels? Add a background color? Up to you, I guess. :-)

Cheers,

David

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David Fanning, Ph.D.

Fanning Software Consulting, Inc.

Coyote's Guide to IDL Programming: <http://www.idlcoyote.com/>

Sepore ma de ni thue. ("Perhaps thou speakest truth.")
