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Subject: Re: Object Field Name Conflicts

Posted by [David Fanning](#) on Sun, 26 Jan 2014 16:09:29 GMT

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fawltlanguage@gmail.com writes:

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>
> On Sunday, January 26, 2014 4:41:57 PM UTC+1, David Fanning wrote:
>
>>>> >> help, {idl_object }
>>>> > ** Structure IDL_OBJECT, 3 tags, length=24, data length=20:
>>>> >   IDL_OBJECT_TOP LONG64          0
>>>> >   __OBJ__      OBJREF  <NullObject>
>>>> >   IDL_OBJECT_BOTTOM
>>>> >           LONG64          0
>>
>> I wonder if someone can check this for us in IDL 7, just to be sure.
>>
>
> IDL> print, !version
> { sparc sunos unix 5.3 Nov 11 1999}
> IDL> help, {idl_container}, /str
> ** Structure IDL_CONTAINER, 6 tags, length=32:
>   IDL_CONTAINER_TOP
>           DOUBLE =    0.0000000
>   IDLCONTAINERVERSION
>           INT    =    0
>   PHEAD      POINTER <NullPointer>
>   PTAIL      POINTER <NullPointer>
>   NLIST      LONG    0
>   IDL_CONTAINER_BOTTOM
>           DOUBLE =    0.0000000
> IDL>
>
> (I think IDL_OBJECT was introduced in IDL8).
```

Yikes! What you learn about IDL every day! ;-)

Cheers,

David

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Coyote's Guide to IDL Programming: <http://www.idlcoyote.com/>

Sepore ma de ni thue. ("Perhaps thou speakest truth.")

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