
Subject: Coyote Library Updates

Posted by [David Fanning](#) on Tue, 28 Jan 2014 04:37:40 GMT

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Folks,

There have been a number of changes to the Coyote Library over the past week. This is sort of an on-going process now. As I use a program that I think belongs in the "formal" Coyote Library I update its documentation and sometimes give it the name I wish I had given it way back in 2006 or whenever it was that the program was first created. No particular reason for a lot of activity this week, but here you go:

```
WhoAml          -> cgWhoAml
WhoCalledMe      -> cgWhoCalledMe
ProgramRootDir   -> cgSourceDir
Find_Resource_File -> cgFindPathTo
fscCleanup7      -> cgCleanup
fscCleanup8      -> cgCleanup
BitGet           -> cgBitGet
```

As a result of these changes, there were about a dozen files in the Coyote and Catalyst Libraries that had to be updated.

Incidentally, as I was converting Find_Resource_File I found a major bug that was slowing the program down a great deal. I fixed that both in the retired program and in the new cgFindPathTo program.

The easiest way to keep updated, of course, is to use the SVN repositories at idl-coyote.googlecode.com. But, these files are also available on my web page:

```
http://www.idlcoyote.com/programs/zip_files/coyoteprograms.zip
http://www.idlcoyote.com/programs/zip_files/catalyst.zip
http://www.idlcoyote.com/programs/zip_files/retiredcoyotelibrary.zip
```

Cheers,

David

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Coyote's Guide to IDL Programming: <http://www.idlcoyote.com/>

Sepore ma de ni thue. ("Perhaps thou speakest truth.")
