Subject: Re: accessing IDL internal (aka "built-in") routines
Posted by David Fanning on Thu, 30 Jan 2014 13:09:45 GMT

mookiethemet@gmail.com writes:

> The solution we came up with turns out to be quite simple. We
installed GDAL and access 'gdalwarp' using 'spawn' from GDL, thus
bypassing the need to use IDL internal routines for re-projecting
altogether.

Doh! Now, if we can just get someone to write a little interface and add
GDAL as a DLL we will be set. :-)

Cheers,

David
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Coyote's Guide to IDL Programming: http://www.idlcoyote.com/
Sepore ma de ni thue. ("Perhaps thou speakest truth.")