
Subject: Re: Adding Legends to Coyote Graphics Windows
Posted by [David Fanning](#) on Fri, 14 Feb 2014 16:11:48 GMT
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David Fanning writes:

> So, there are a lot of smoke and mirror tricks that have be used. One of
> my tricks is to use a pixmap to do the drawing. That works for graphics
> windows, but not for PostScript files. In PostScript files, I tend to
> draw the text off the page and in the background color, hoping no one
> will notice. Obviously, I haven't been totally successful. :-(

Ah, it turns out I **wasn't** doing this in the background color as I
assumed I was. Try this version of the program and see if the results
are any better.

http://www.idlcoyote.com/programs/cglegenditem__define.pro

Cheers,

David

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David Fanning, Ph.D.

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Coyote's Guide to IDL Programming: <http://www.idlcoyote.com/>
Sepore ma de ni thue. ("Perhaps thou speakest truth.")
