
Subject: Re: Adding Legends to Coyote Graphics Windows
Posted by [elisadelgadomena](#) on Fri, 14 Feb 2014 18:04:34 GMT
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It also works with the normal legend. Initially I thought it wasn't because the legend doesn't appear when plotting in the window but it does when saving in a ps, like `al_legend`.
I also tried with `cglegenditem__define` but happens the same as with `cglegend`, so it should be related to that trick of drawing and erasing, as you said.
Thanks a lot for your help and your time :)
