
Subject: cgGallery with function graphics

Posted by [Matthew Argall](#) on Thu, 27 Feb 2014 14:46:06 GMT

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Hi, all,

I thought I would create a thread with examples from the coyote gallery reproduced with function graphics. It is sort of my learning process. I will also include comments regarding some of the non-intuitiveness / problems (bugs?) that I am running into as I try to use function graphics more.

I will post each reproduction as a reply to this, and will dredge up the thread in the future when if I get around to creating more. Feel free to do the same. Also, comments and fixes are welcome.

<http://www.idlcoyote.com/gallery/>

For good measure

IDL> print, !version

{ x86_64 darwin unix Mac OS X 8.2 Apr 10 2012 64 64 }
