
Subject: Re: cgGallery with function graphics
Posted by [David Fanning](#) on Thu, 27 Feb 2014 15:44:31 GMT
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Paul van Delst writes:

> You forgot the call to LEGEND().

Oh, yeah. How do you add a legend. :-)

Cheers,

David

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Coyote's Guide to IDL Programming: <http://www.idlcoyote.com/>

Sepore ma de ni thue. ("Perhaps thou speakest truth.")
