Subject: Re: Behaviour of colorbar title in z-buffer?
Posted by David Fanning on Fri, 28 Feb 2014 14:33:31 GMT

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rjp23@le.ac.uk writes:

> Is that the right link? What I meant is that the plots I want to make are for example 4000x2000
pixels or (if possible) 40,000 x 20,000 pixels.

4000x2000 is trivial.

cgPS_Start, 'mystuff.png'
cgDisplay, 800, 400
... graphics commands here
cgPS_Close, Width=4000

40000x20000 pixels is pretty damn big. What exactly are you going to do
with something that big? I suppose you can make a PostScript file that
big (poster presentation?) 40000/300dpi = something over 11 feet long.
That's pretty good size!

> I obviously (I think?) can't do that in the x-window or PS device so I thought the z-buffer was the
solution?

Really!? You think you can do that in the Z-buffer? I guess I'd had to
see it to believe it. :-)

Cheers,

David

--
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Coyote's Guide to IDL Programming: http://www.idlcoyote.com/
Sepore ma de ni thue. ("Perhaps thou speakest truth.")