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Subject: Re: cgGallery with function graphics  
Posted by [Matthew Argall](#) on Sun, 02 Mar 2014 01:38:32 GMT  
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Filled Area Plot

[http://www.idlcoyote.com/gallery/filled\\_area\\_plot.png](http://www.idlcoyote.com/gallery/filled_area_plot.png)

PRO Filled\_Area\_Plot\_FG, WINDOW=awindow

compile\_opt strictarr

; Set up variables for the plot. Normally, these values would be  
; passed into the program as positional and keyword parameters.

x = Findgen(101)

y = 4 \* Sin(x \* !DtoR) / Exp( (x-15) / 25.)

; Set up the low and high x indices of the area under the curve

; you want to fill.

low = 20

high = 45

; Find the y indices associated with the low and high indices.

lowY = 4 \* Sin(low \* !DtoR) / Exp( (low-15) / 25.)

highY = 4 \* Sin(high \* !DtoR) / Exp( (high-15) / 25.)

indices = Value\_Locate(x, [low, high])

lowIndex = indices[0]

highIndex = indices[1]

; Make sure the indices you find correspond to the right X indices.

IF x[lowIndex] LT low THEN lowIndex = lowIndex + 1

IF x[highIndex] GT high THEN highIndex = highIndex - 1

; Open a window and return its reference to the user.

aWindow = Window(WINDOW\_TITLE="Filled Area Plot")

;

;APPROACH 1:

; Similar to the Coyote example, create a plot, then fill it with a polygon.

;

; Draw the plot axes.

fgPlot = Plot(x, y, /Current, XTitle='X Axis', YTitle='Y Axis', Color='red', \$  
Name='4\*Sin(x) / (x-15) / 25', LAYOUT=[1,2,1], \$  
Title='Example Using Polygon')

; Create closed polygons to color fill.

yMin = fgPlot.yrange[0]

xpoly = [ low, low, x[lowIndex:highIndex], high, high]

ypoly = [yMin, lowY, y[lowIndex:highIndex], highY, yMin]

```

; Create a filled polygon and keep it in the data space.
fgPoly = Polygon(xpoly, ypoly, /Data, Target=fgPlot, /Fill_Background, $
    Fill_Color='Dodger Blue', Name='Area Under Plot')

; Bring the plot to the front
fgPlot -> Order, /Bring_Forward

;

;APPROACH 2:
; Using the FILL_* keywords in the Plot function. This does not reproduce the
; Coyote example, but it illustrates another manner of filling the area under
; the plot with a polygon. Adjust Fill_Level to see what happens.
;
; It would be nice if there were Fill_XRange and Fill_YRange keywords.
;

; Draw the plot axes and fill the area below it.
fgPlot = Plot(x, y, /Current, XTitle='X Axis', YTitle='Y Axis', Color='red', $
    Name='4*Sin(x) / e^(x-15) / 25', $
    /Fill_Background, Fill_Color='Dodger Blue', Fill_Level=0.3, $
    Layout=[1,2,2], Title='Example using Fill_* Keywords (Fill_Level=0.3)')

END ;*****  

;  

; This main program shows how to call the program and produce
; various types of output.  

;  

; Display the plot in a resizeable graphics window.
Fill_Area_Plot_FG, Window=window  

;  

; Create a PostScript file. Linestyles are not preserved in IDL 8.2.3 due
; to a bug. Only encapsulated PostScript files can be created.
window.save, 'filled_area_plot_fg.eps'  

;  

; Create a PNG file with a width of 600 pixels. Resolution of this
; PNG file is not very good.
window.save, 'filled_area_plot_fg.png', WIDTH=600  

;  

; For better resolution PNG files, make the PNG full-size, then resize it
; with ImageMagick. Requires ImageMagick to be installed.
window.save, 'filled_area_plot_fg_fullsize.png'
Spawn, 'convert filled_area_plot_fg_fullsize.png -resize 600 filled_area_plot_fg_resized.png'

END

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