
Subject: Re: multiple sign in postscript output in direct graphics
Posted by chris_torrence@NOSPAM on Thu, 13 Mar 2014 18:11:00 GMT
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I can reproduce the problem in IDL 8.3.1 on both Mac and Windows. Looks like a real bug to me. It must be related to either the "x" or the exponent, where it gets stuck in "math" mode. If I make the axis range smaller so it doesn't require scientific notation then the problem goes away.

I'll log a bug and try to fix it for 8.3.1.

In the meantime, as a workaround, try adding a "!3" at the start of your YTITLE.

-Chris
ExelisVIS
