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Subject: Re: (cG) windbarb problem

Posted by [David Fanning](#) on Tue, 25 Mar 2014 13:55:27 GMT

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nata writes:

```
> I fixed the routine by using the CLIP keyword and by modifying the lines 245 and 246
> x1 = clip[0] > (xx[j] + sindr * sr) < clip[2]
> y1 = clip[1] > (yy[j] + cosdr * sr * aspect) < clip[3]:
> by
> x1 = clip[0] > (xx[j]) < clip[2]
> y1 = clip[1] > (yy[j]) < clip[3]
>
> Now everything is working properly
```

You can also find a hardcoded "60" on line 216. If you change that to 45 you may like the results more.

Cheers,

David

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Coyote's Guide to IDL Programming: <http://www.idlcoyote.com/>

Sepore ma de ni thue. ("Perhaps thou speakest truth.")

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