Subject: Re: cgImage abscissa values in axis feature Posted by Petros Syntelis on Fri, 28 Mar 2014 19:13:02 GMT

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Thanks for the quick reply David.

I was thinking more something like this: Assume we have, x,y and data. if we use cgContour, data, x,y we will get a plot with axis having the values of x,y

In cglmage, i was thinking like cglmage, data, /axis, xabscissa=x, yabscissa=y

That would produce a similar result.

If somebody wants to plot many images with values on axis, this would be much faster and easier than

cgImage, data, /axis, xr=[min(x),max(x)], yr=[min(y),max(y)]

Cheers,

Petros

```
On Friday, March 28, 2014 6:29:22 PM UTC, David Fanning wrote:
> David Fanning writes:
>
>
   Isn't the AXKEYWORDS keyword what you want? As far as I know you can
>> configure the axes anyway you like with this keyword.
>
>
  Or, if it is easier for you to use the cgContour or cgPlot commands,
> that is easy, too:
>
>
   cgImage, image, OPOSITION=opos, ...
>
>
   cgContour, image, /nodata, /noerase, Position=opos, ...
```

>

```
>
>
> Cheers,
>
> David
  David Fanning, Ph.D.
  Fanning Software Consulting, Inc.
>
> Coyote's Guide to IDL Programming: http://www.idlcoyote.com/
> Sepore ma de ni thue. ("Perhaps thou speakest truth.")
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