Subject: Re: cgImage abscissa values in axis feature Posted by David Fanning on Tue, 01 Apr 2014 14:40:24 GMT

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Petros Syntelis writes:

> Is there a way i can put x and y vectors as values for axis? And if not, would it be too much to ask for this feture in another version of cglmage?

Done. You can find the program here:

http://www.idlcoyote.com/programs/cgimage.pro

Cheers,

David

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Coyote's Guide to IDL Programming: http://www.idlcoyote.com/

Sepore ma de ni thue. ("Perhaps thou speakest truth.")