Subject: Re: MESSAGE (used in VM) invokes DIALOG_MESSAGE: Can this be suppressed?
Posted by MarioIncandenza on Thu, 17 Apr 2014 01:23:43 GMT
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On Wednesday, April 16, 2014 4:41:19 PM UTC-7, Mike Galloy wrote:
> Although, I'm wondering why this matters to you, though? If you have
> output from MESSAGE coming up, you have errors in your code. Surely, you
> want to crash cleanly with an error message that you can see and fix
> your bug, right?

Yes. I want the program to halt, with an error message printed to STDERR, which I have directed into the output file, so that I can see the error message in context. What I do not want is a popup window that (by some magic) it is not even possible to copy/paste the error message off of, so you have to copy it by hand. I often have to hand off the code to other people to test, and the un-copyable error popup is very unhelpful.