

---

Subject: Re: How can I force the `x=image(...)` command to give me a window that is the same size as my image?

Posted by [munka](#) on Wed, 14 May 2014 22:12:23 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

On Wednesday, May 14, 2014 3:02:47 PM UTC-7, David Fanning wrote:

> mynameismunka@gmail.com writes:

>

>

>

>>

>

>> I can just instruct everyone using this software to not resize the windows... problem solved, right?

>

>>

>

>> Though the whitespace was more of a "taking up too much monitor space" or (for people with large monitors) an aesthetic issue, really.

>

>

>

> There is always `cglImage`. That works correctly. :-)

>

>

>

> Cheers,

>

>

>

> David

>

> --

>

> David Fanning, Ph.D.

>

> Fanning Software Consulting, Inc.

>

> Coyote's Guide to IDL Programming: <http://www.idlcoyote.com/>

>

> Sepore ma de ni thue. ("Perhaps thou speakest truth.")

Would my `MOUSE_DOWN_HANDLER` still work?

Like this:

```
im1.window.MOUSE_DOWN_HANDLER='MouseDown'
```

```
im1.window.MOUSE_UP_HANDLER='MouseUp'
```

im1.window.Keyboard\_Handler='KeyboardHandler'

---