
Subject: How to get _overloadSize to return N_Dimensions=0?

Posted by Matthew Argall on Tue, 27 May 2014 22:40:41 GMT

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I was wondering how it is possible to get the _overloadSize function to return N_DIMENSION=0 when there are no dimensions. Below is an example. The docs seems like it reports N_Elements(Size(input, /DIMENSIONS), which is not correct for an undefined variable...

```
IDL> print, size(!Null, /N_DIMENSIONS)
```

```
0
```

```
IDL> .run test_olsize__define
```

```
Dimensions: [0]
```

```
N_Elements: 0
```

```
N_Dimensions: 1
```

```
;-----
```

```
function test_olSize::__OverloadSize
```

```
    return, size(*self.value, /N_DIMENSIONS)
```

```
end
```

```
function test_olSize::Init
```

```
    compile_opt strictarr
```

```
    self.value = Ptr_New(/ALLOCATE_HEAP)
```

```
    return, 1
```

```
end
```

```
pro test_olSize__define
```

```
    class = {test_olSize, $
```

```
        inherits IDL_Object, $
```

```
        value: ptr_new()}
```

```
end
```

```
;Main level test program
```

```
myObj = Obj_New('Test_olSize')
```

```
print, 'Dimensions: ', '[' + strjoin(strtrim(size(myObj, /DIMENSIONS), 2), ', ') + ']'
```

```
print, 'N_Elements: ', strtrim(size(myObj, /N_ELEMENTS), 2)
```

```
print, 'N_Dimensions: ', strtrim(size(myObj, /N_DIMENSIONS), 2)
```

```
obj_destroy, myObj
```

```
end
```
