
Subject: changing text in textwidget from other widgets in same tree

Posted by [Scott McIntosh](#) on Fri, 02 May 1997 07:00:00 GMT

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Hello all,

I am new to GUI programming with IDL, and does anyone know how to do the following.

imagine:

Load button(pickfile)

text_widget containing path of file

I would like to update the text_widget every time the file is changed, I know this is possible, but I cannot think about how to implement it.

Any help would be greatly appreciated.

scott

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