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Subject: Re: display position arrays on an image

Posted by [David Fanning](#) on Thu, 19 Jun 2014 22:24:20 GMT

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g.nacarts@gmail.com writes:

> I use the cgDrawVectors to make some position arrays of an image, and then plot them on a diagram. I was wondering if anyone knows how to plot these vectors on the top of the image instead of plotting them on a separate window.

Set the SAVE keyword on the cgImage command that displays the image. This will establish the image "coordinate" system. (You may have to use the XRange and YRange keywords to get this set up as you need it.) cgDrawVectors will draw itself in whatever coordinate system has been set up for it.

Cheers,

David

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Coyote's Guide to IDL Programming: <http://www.dfanning.com/>

Sepore ma de ni thue. ("Perhaps thos speakest truth.")

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