Subject: Re: SPAWN background command without nohup? Posted by dg86 on Mon, 30 Jun 2014 10:03:04 GMT

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On Monday, June 30, 2014 5:34:13 AM UTC-4, alx wrote:
> On Saturday, June 28, 2014 5:27:48 PM UTC+2, David Grier wrote:
>
>> Dear Folks,
>>
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>>
>
>>
   Using SPAWN to start a background process on unix-like systems
>>
>
>> can leave the process running even after the IDL process terminates.
>
>>
>> I'd like to arrange things so that the child process is killed when IDL exits.
>>
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>>
>
>>
>> Here's a schematic example:
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>>
>
>>
>
>>
>> IDL> spawn, 'myprocess &', pid=pid
>
>>
>
>> IDL> print, pid
>
>>
>> 62417
```

```
>>
>> IDL> exit
>>
>
>>
>>
>> $ ps | grep 62417
>>
         62417 0.0 0.1 2473856 12320 ?? S 10:41AM 0:00.02 myprocess
>> grier
>>
>
>>
>
>>
>> This is similar to running a shell command with nohup:
>>
>> $ nohup myprocess &
>
>>
>> $ exit
>>
>
>>
>
>>
>> Is there a way to make IDL spawn a child process that terminates when
>
>>
>> the parent IDL session terminates?
>
>>
>>
```

Thanks for thinking about this.

Using the UNIT keyword is indeed useful for shutting down the child process from the parent IDL session. It doesn't help, however, if the user exits IDL without actively shutting down the child process.

I'm looking for a way to spawn a child process that runs in the background and cleanly quits when the parent IDL session ends.

All the best,

David