
Subject: Need to convert a grayscale image to a binary (1s and 0s) image...

Posted by [idloop](#) on Mon, 21 Jul 2014 23:40:03 GMT

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Any suggestions? I have a grayscale image that is going to get modified within the *excellent* `windowimage` function from coyotes library, and I need to save the final result out as a binary (just 1s and 0s) image.

Any idea? Do you just change the colortables? Would making a mask for all values greater than 0 (on the 0-255 grayscale image) effectively be producing the same result?
