Subject: Re: NG: bring_to_front doesn't always work Posted by dg86 on Thu, 07 Aug 2014 10:19:42 GMT View Forum Message <> Reply to Message
On Wednesday, August 6, 2014 7:51:36 PM UTC-4, Chris Torrence wrote: > Hi David, > >
> I'm using XQuartz 2.7.6 (xorg-server 1.14.6), on OS X 10.9.4, and I don't have any problems running with Hardware Rendering.
 > Which version of XQuartz are you using? I recall there were some bugs with earlier versions. > >
> -Chris
I'm using the same versions. Strange.
All the best,
David