Subject: Re: cgBoxPlot - not a useful function!!!
Posted by Michael Galloy on Fri, 08 Aug 2014 17:53:51 GMT
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On 8/8/14, 11:08 AM, Fabien wrote:

- > I see two solutions:
- > 1. you build your own boxplot based on David's code (free)

Not really free, though, assuming you are doing this for a job where you are paid.

- > 2. you buy IDL 8.3 and use IDL's boxplot (not free):
- > http://www.exelisvis.com/docs/BOXPLOT.html

I would add another choice...

3. Hire someone (David seems a good choice here) to make the additions/corrects.

Mike

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