
Subject: Re: Generating N random numbers that add to a TOTAL

Posted by [Michael Galloy](#) on Thu, 14 Aug 2014 14:25:30 GMT

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On 8/14/14, 4:10 am, superchromix wrote:

> I wonder... how easy / difficult it would be to take their CUDA code

> and run it with GPULib as a "custom kernel" ?

I did not see where their source was available. We would need .cu or .ptx (compiled .cu) files to run as a custom kernel.

Mike

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Modern IDL: A Guide to IDL Programming (<http://modernidl.idldev.com>)

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