
Subject: Re: Generating N random numbers that add to a TOTAL

Posted by [Michael Galloy](#) on Tue, 19 Aug 2014 17:03:08 GMT

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On 8/18/14, 3:21 PM, Michael Galloy wrote:

> On 8/14/14, 8:55 AM, superchromix wrote:

>>> The source code looks to be all there. Look in the Supporting

>>> Information section - it's called "File_S1.zip". There are .cu

>>> and .cuh files, along with some matlab stuff.

>>

>> link:

>> <http://www.plosone.org/article/info%3Adoi%2F10.1371%2Fjournal.pone.0076665#pone.0076665.s001>

>>

>>

>

> They have a lot of source code, but not for the main fitting routine

> GPU_LMFit -- they just provide pre-compiled .lib files for Windows.

>

> Mike

I contacted the author about the source code and, unfortunately, they do not make it available. The compiled version is only available for Windows.

Mike

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Modern IDL: A Guide to IDL Programming (<http://modernidl.idldev.com>)

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